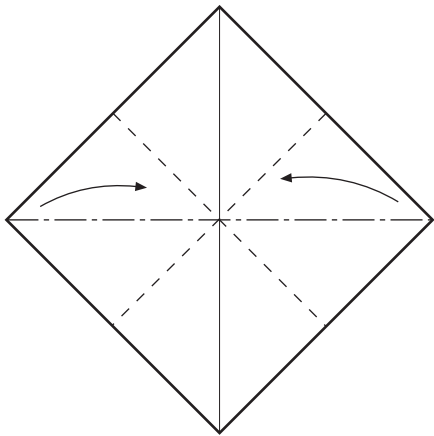


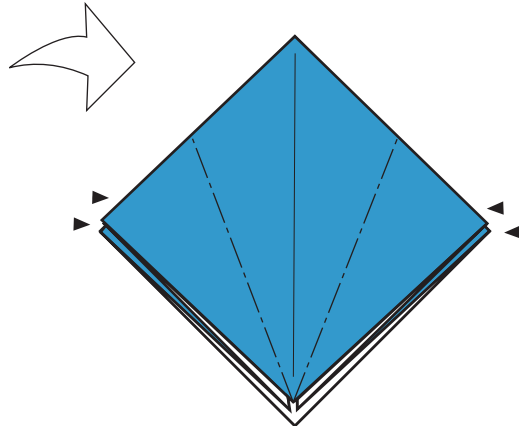
NAZGÛL SOBRE BESTIA ALADA

Ángel Morollón Guallar, 2008.

1

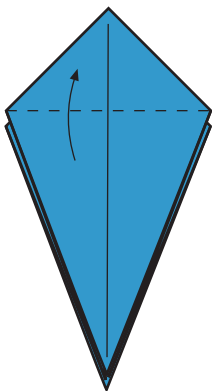


2



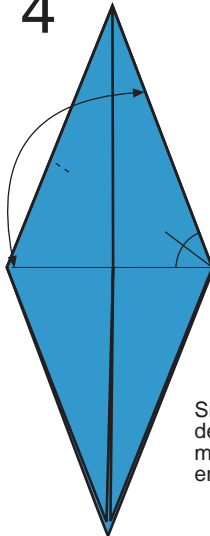
Base preliminar. Hundir las 4 puntas

3



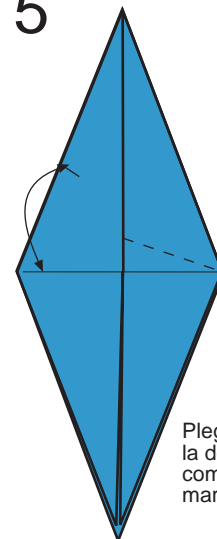
Base pájaro.

4



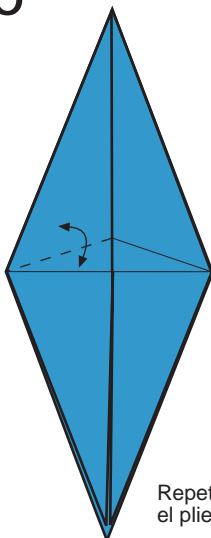
Siguiendo la bisectriz del ángulo indicado marcar únicamente en el borde.

5



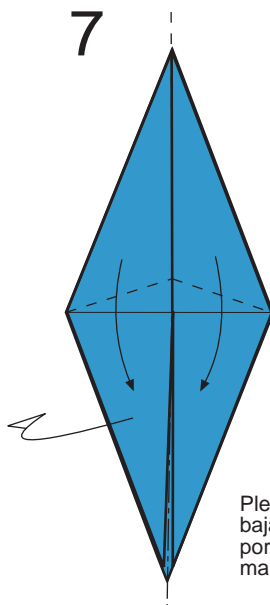
Plegar en el lado de la derecha utilizando como referencia la marca del paso 4.

6



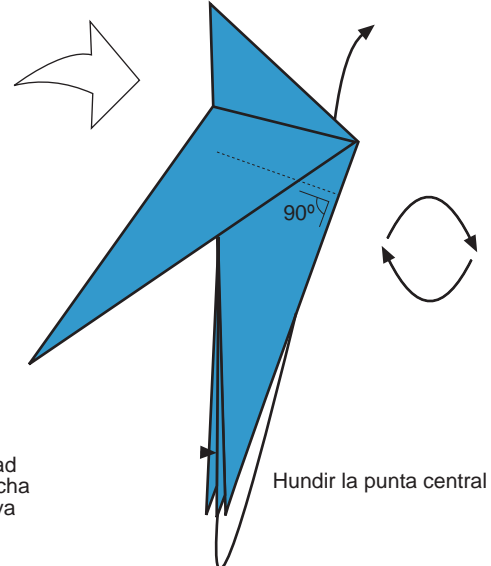
Repetir a la izquierda el pliegue del paso 5.

7



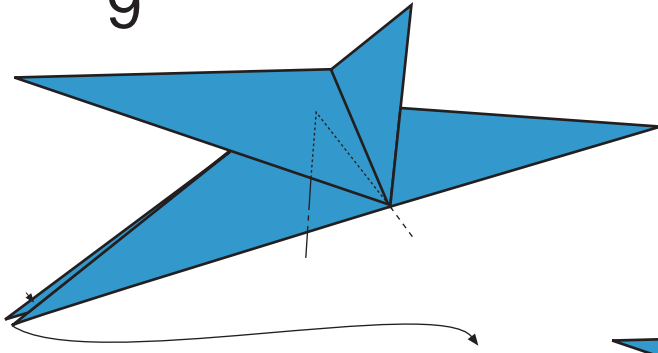
Plegar por la mitad bajando en capucha por los pliegues ya marcados.

8



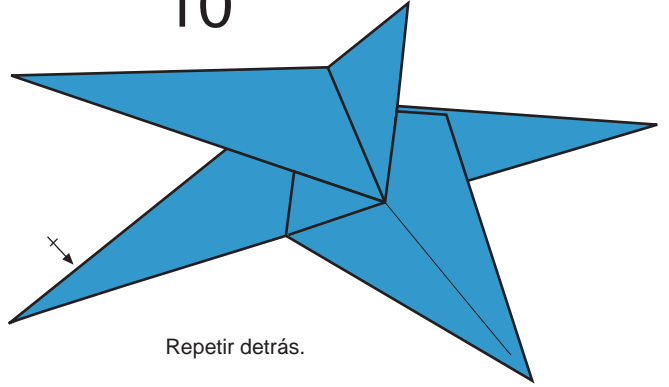
Hundir la punta central

9



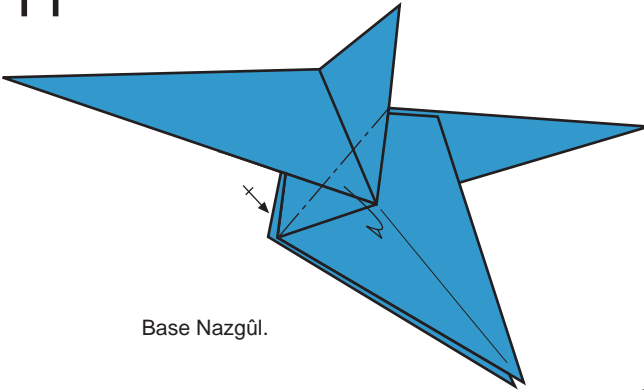
Hundir dejando de frente las caras ocultas de esta punta. Atención al paso siguiente y a las líneas de plegado.

10



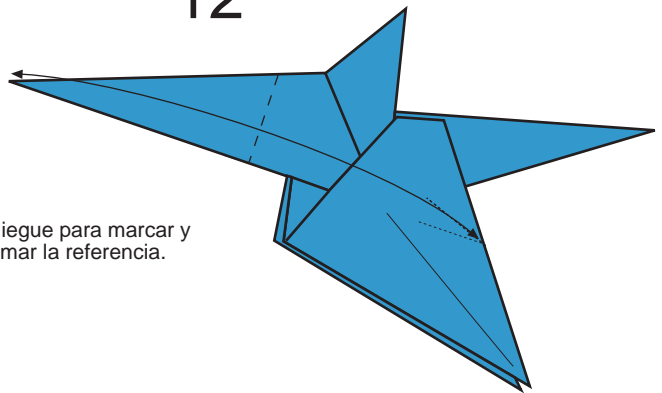
Repetir detrás.

11



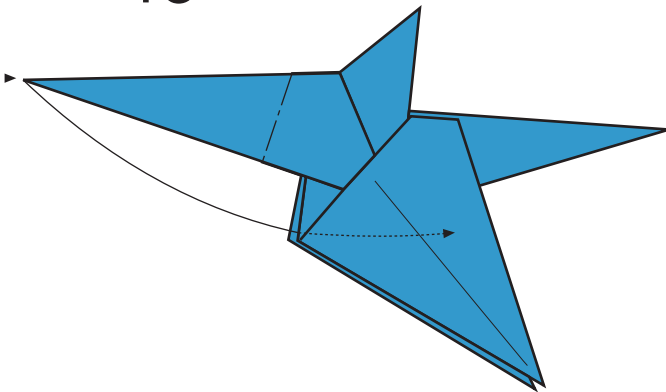
Base Nazgûl.

12

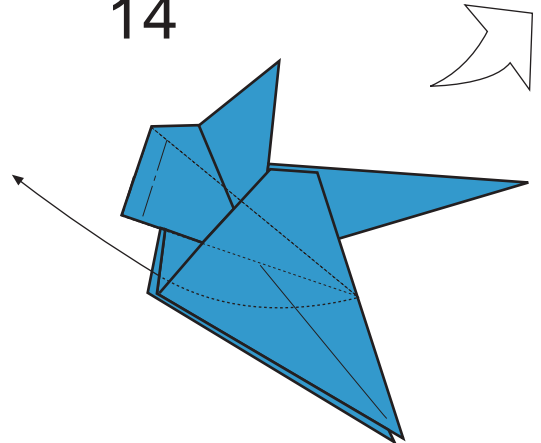


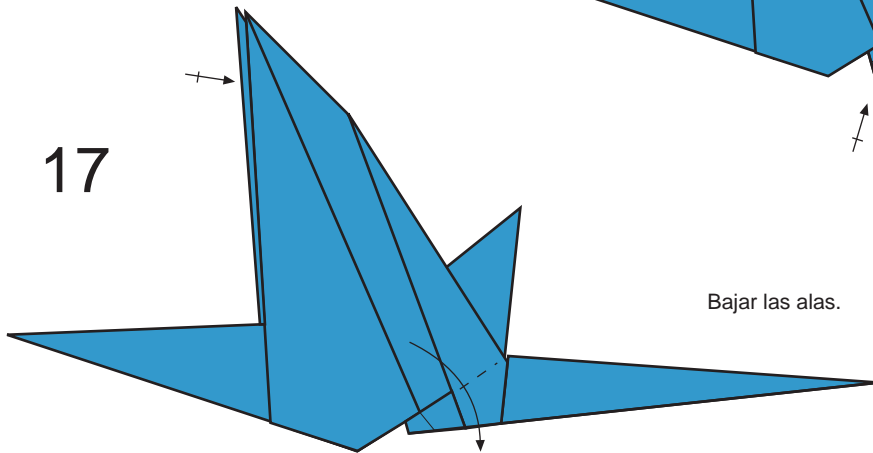
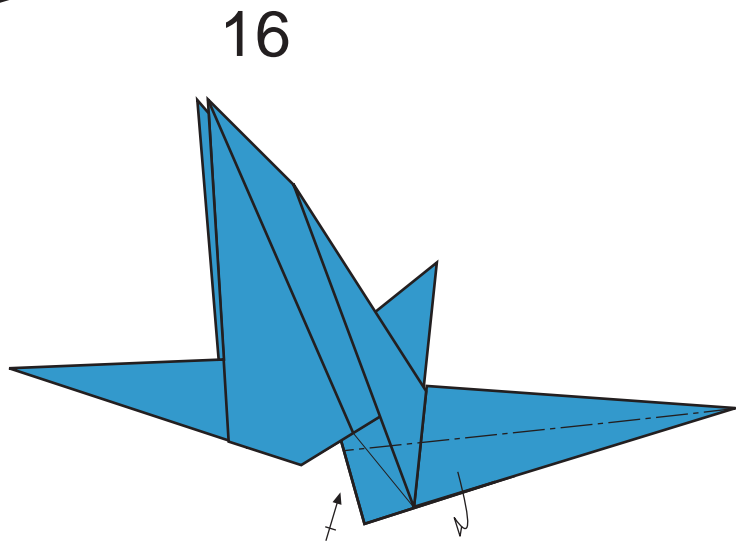
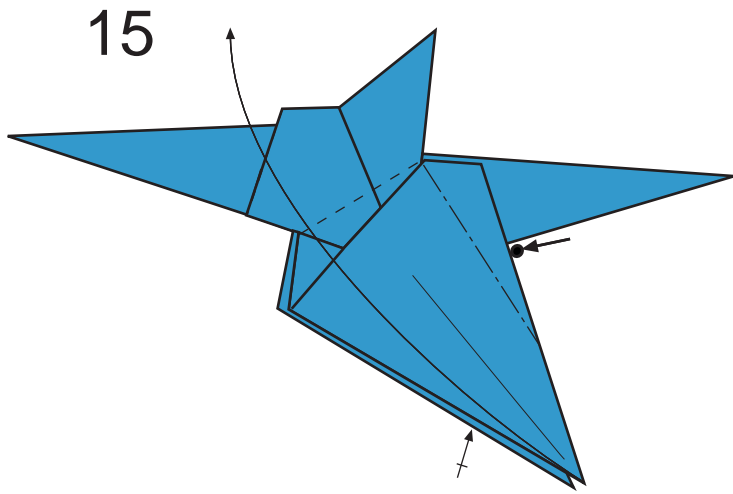
Pliegue para marcar y tomar la referencia.

13

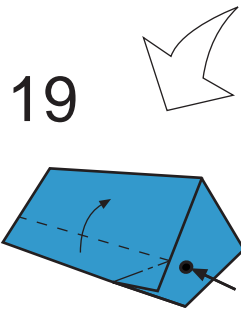
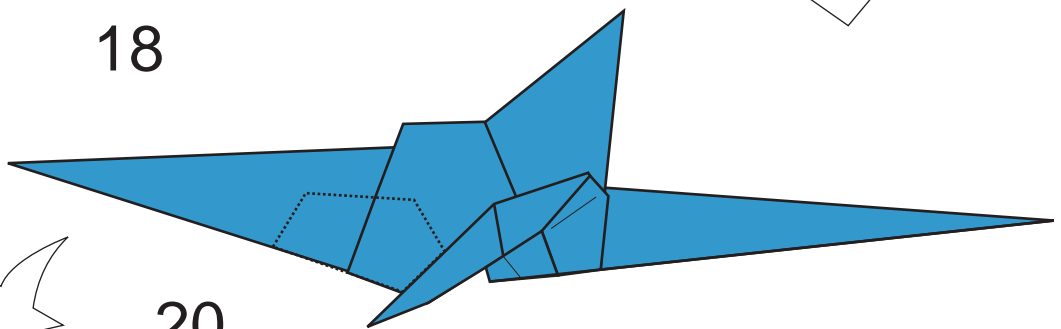


14

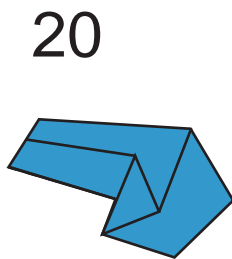




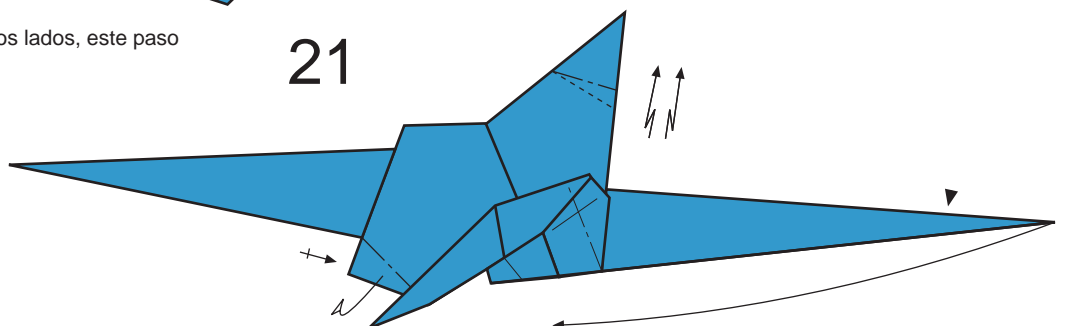
Bajar las alas.



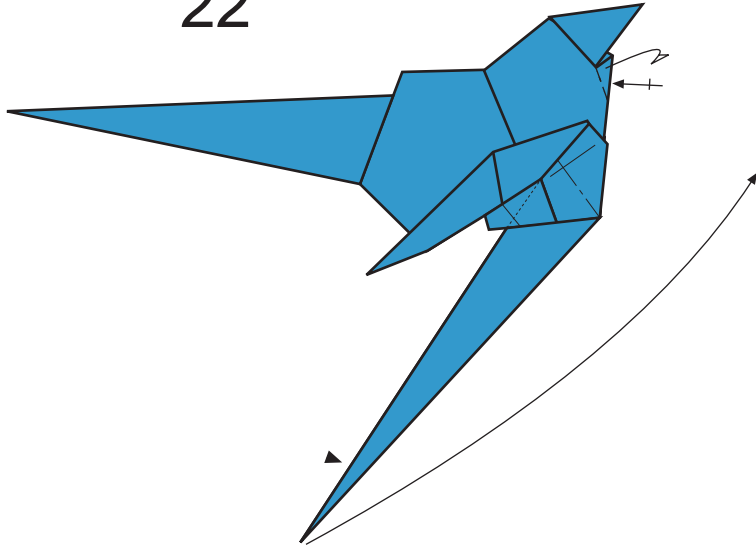
Repetir en ambos lados, este paso afina la cola.



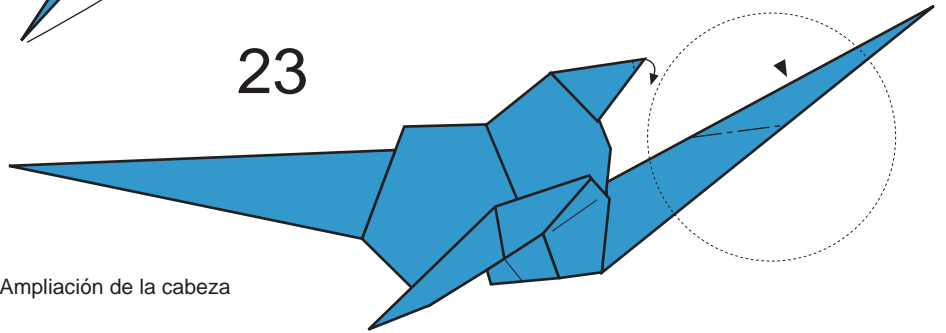
Visión en rayos X y ampliada de la zona delimitada.



22



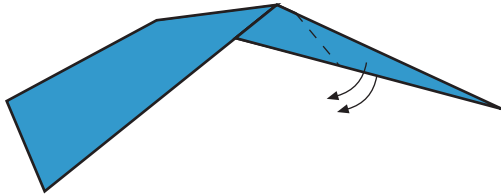
23



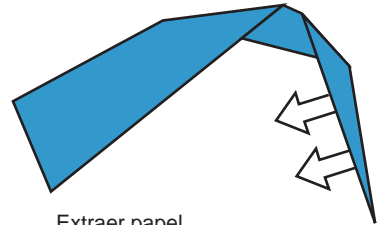
Ampliación de la cabeza



24

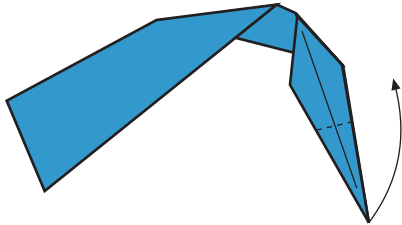


25

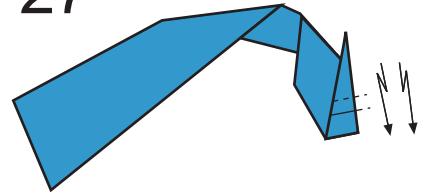


Extraer papel.

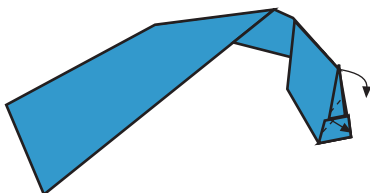
26



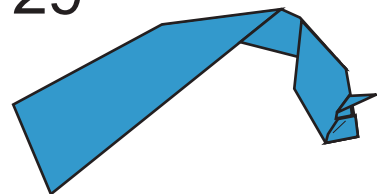
27



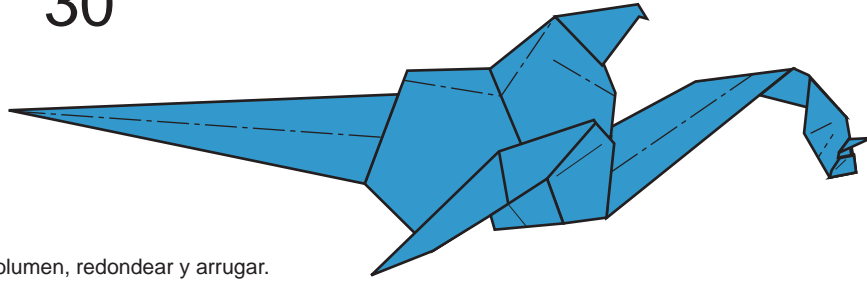
28



29

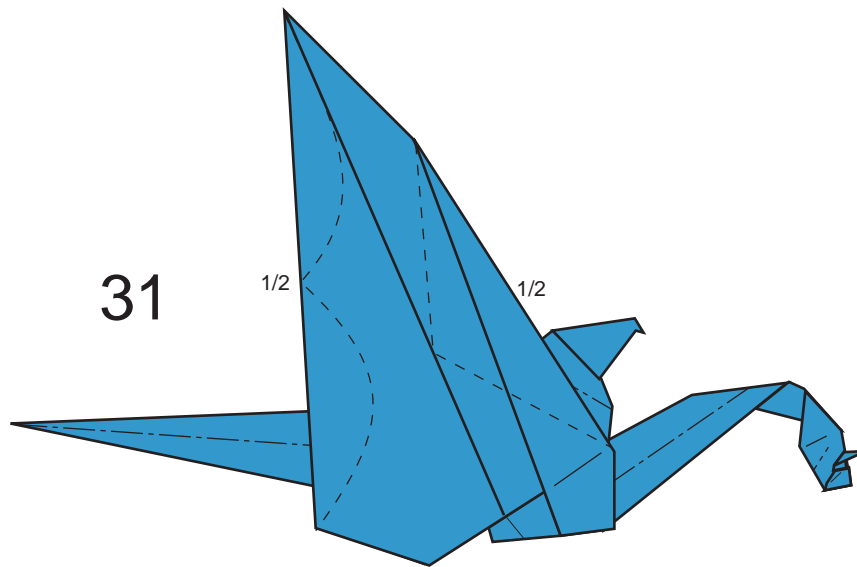


30

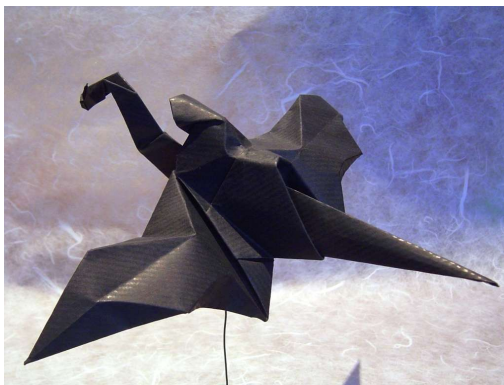


Dar volumen, redondear y arrugar.

31



Modelar las alas siguiendo aproximadamente las señales.
pellizcar para modelar los huesos de los brazos.



Modelo sencillo y versátil, partiendo de la base Nazgûl pueden hacerse diversos modelos de jinetes sobre dragones y bestias varias. Otro personaje de fantasía similar sería "El Mercenario" de V. Segrelles, pero con el papel blanco.

Modelo realizado con papel Kraft negro 30x30.

